



3rd IEEE International Conference on Global Software Engineering

Bangalore, India | August 17-20, 2008
<http://www.icgse.org>



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Call for Participation



The globalization of software development is pervasive in today's IT and software industry. The diversity of culture and communication and the dispersion over time and space require novel techniques, tools, and practices from many disciplines to overcome numerous difficulties and to take advantage of rare opportunities such environments entail.

The 3rd International Conference on Global Software Engineering (ICGSE) will bring together researchers and practitioners interested in exploring how globally distributed teams work and how the challenges can be met. The previous conferences attracted a wide audience from industry and academia for an intense review on state of practice and research results.

Conference topics include:

- Strategic issues in distributed development: business models (offshoring, nearshoring, outsourcing etc.), work distribution models, supplier selection and management, cost-benefit-risk analysis
- Managing distributed software development: planning, team building, project and SLA management, managing diversity, monitoring, measurements and evaluation
- Methods and tools for distributed software development: requirements engineering, architecture, design, coding, verification, testing and maintenance
- Communication, coordination and collaboration in distributed development: successful strategies and infrastructure support
- Knowledge management in distributed development
- Getting started with global software engineering
- Empirical studies of distributed teams and lessons learnt
- Teaching global software development

In addition to the Conference itself, we also offer a number of tutorials workshops, posters and keynotes, and also a Doctoral Symposium. Details can be found at www.icgse.org.

Early registration deadline: June 9, 2008

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